



# Improving the **moving** experience

Sophia Lau BI Application, Fall 2018



## Prompt

*Imagine the experience of someone moving their belongings into a new living environment.*

Please identify a specific experience that someone may have during the moving process, and present a design solution for how you might improve this particular experience.



## Valid Assumptions

- Person has already found and secured a “suitable” place to live
  - already signed the lease, have roommates
  - no need to conduct a “search”
- Target location is “familiar”
  - person knows how to get there, the amount of available space, room layouts, etc.
- Person has all needed belongings to be moved into target location
  - furniture, appliances, clothes, personal items, etc.
  - no need to purchase new items to bring along.

## Journey Mapping

These assumptions *shift* the focus of the prompt to the **physical hassle of moving one’s personal belongings**.

More specifically, this involves:

- 1 **Packing** all of belongings from old household
  - ❑ Organizing items in boxes by room
- 2 **Loading and moving** belongings to the new target location.
  - ❑ Finding available friends/family to help
  - ❑ Renting moving vehicles
- 3 **Unpacking** belongings.
  - ❑ Taking out all belongings from boxes
  - ❑ Cleaning up resulting mess
- 4 **Settling** into the new location
  - ❑ having everything be set up in the way that the user wants it to be
  - ❑ having the most reasonable layout of furniture

## Questions to Consider

- Least favorite part about the moving experience? (of the 4 listed to the left)
- Biggest concern, worry, or stress factor when moving?
- How much total time do you think you spend moving, from initial preparation → finally being settled in?
- If you could guarantee any one thing when moving, what would it be?



## Case Studies

<b>Name</b>	Catherine	Phallyn	Nikita
<b>Age</b>	54	22	19
<b>Occupation</b>	Freelance Business Owner	Professional Ballet Dancer	Full-time University Student
<b>Most Recent Moving Experience</b>	<ul style="list-style-type: none"> <li>○ San Jose, CA → Denver, CO</li> <li>○ suburban house → suburban house</li> </ul>	<ul style="list-style-type: none"> <li>○ SF, CA → Portland, OR</li> <li>○ city apartment → suburban apartment</li> </ul>	<ul style="list-style-type: none"> <li>○ Fremont, CA → Berkeley, CA</li> <li>○ suburban house → urban house</li> </ul>
<b>Moving Frustrations</b>	<ul style="list-style-type: none"> <li>○ Packing/initial organization</li> <li>○ Almost impossible to distribute work because other people can't organize your stuff in a way that makes it easy to find when unpacking</li> <li>○ Even one misplaced item → hours of looking through boxes to find it</li> </ul>	<ul style="list-style-type: none"> <li>○ The process of organizing one's entire life into boxes.</li> <li>○ Constant worry about leaving something behind or misplacing something in a different box.</li> </ul>	<ul style="list-style-type: none"> <li>○ Ensuring that I pack everything that I need</li> <li>○ Determining what is important enough to bring with me</li> <li>○ Oftentimes, I find myself missing items because of lack of organization while I'm packing.</li> </ul>



## Defining the Problem

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The most problematic aspect of the moving experience is:

The **initial organization** of one's belongings when **packing** & its effect on one's ability to easily **retrieve** desired items in a **time-efficient** manner.



## Creating an Objective

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Solving this problem requires an effort to:

Invest more time in **preparation before moving** to **minimize stress while moving.**



## Addressing Issues

### Initial Organization

Physically color coding all items

Separating items into physically labeled boxes

Category based on room of utility

Adding to a digital checklist while packing

Making virtual "boxes" corresponding to physical

List all items, categorize into boxes, then pack them accordingly.

### Item Retrieval

Looking in boxes with relevant label

Place items immediately while unpacking → no need to "retrieve"

Referring to a checklist mapping item to box

Put the boxes in the location of where they need to be unpacked.

Arbitrarily choose a box and unpack it.

Unpack items/boxes in the order of immediate importance.

## Feasible Ideas

- Online web application to make a virtual checklist of items in each physical storage box
- Visual model of items in old residence tagged with box they reside in
- Create "objects" → drag and drop feature into corresponding boxes

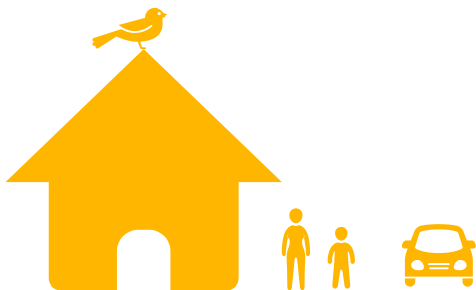
## Constraints & Considerations

- Visual features
  - Difficulty to implement might not be worth the marginal effect on user experience
  - Aids in presentability, but contributes little to ameliorating core experience or reducing final user anxiety
- What types of "items" are worth labeling & categorizing?
  - How does the user ensure listed objects are specific/descriptive enough to refer to when unpacking?
- Web vs. Mobile application
  - Web application = easier to maneuver
  - Mobile application = easier to use while physically moving



## Final Solution

An all-in-one mobile application used to virtually list and map personal belongings to their corresponding physical storage boxes.

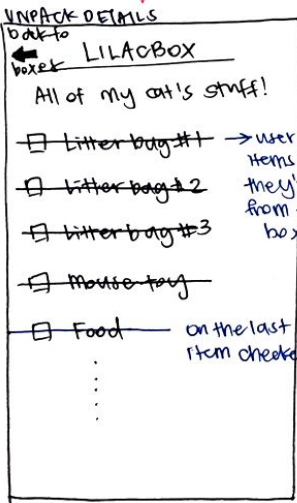
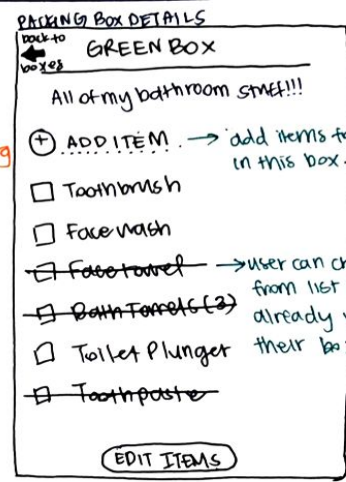
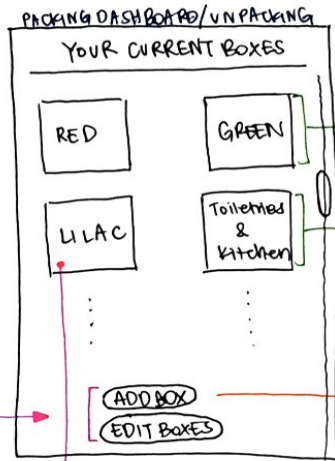
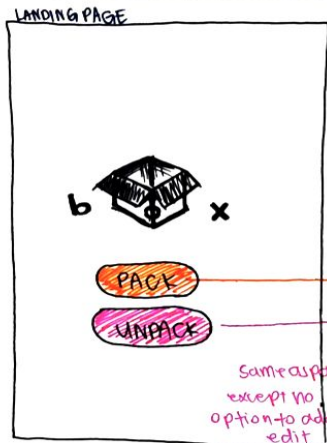


## How it improves the moving experience

Creates a universal platform for the user to precisely document and edit the items **while packing** to be **better equipped and prepared to unpack** items in new environment.

# Low Fidelity Sketches

# Prototyping







### Potential Problems

- Not all items are worth labeling or categorizing
  - User may experience anxiety in feeling the need to list everything, or in not being specific enough in labeling
- Speed & convenience of unpacking may be compromised
  - Users may become too rigid in retrieving items and checking off the list
  - Difficult to get into the unpacking “flow,” if constantly needing to refer to application
- Moving experience is affected by whether or not there are room/housemates present
  - Application doesn’t take into consideration the space allotted for other household members

### Potential Solutions

- Application can come with built-in templates for the user to start off with. These can be:
  - made by app developer
  - uploaded by other users on the platform
  - tagged based on occupation, residency, etc. (i.e: student, artist, athlete, city, suburban, collector, apartment, house)
- Implement an option to have “checkpoints” when the user is unpacking
  - User can decide to unpack by room or by box
  - Can do a mass check-off of an entire category in one go, rather than one item at a time.
- Transform application to online and account-based
  - Can add housemates to a “move-in” for a collaborative move-in experience
  - This would minimize conflicts in space allocation and perhaps allow for better communication on move-in times